

**Brian Larson Clark**

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bclark.info

**Education**

- 2010 MFA, Media Arts Production  
Department of Media Study  
University at Buffalo, Buffalo, NY  
Concentration: Emerging Practices, Media Robotics  
Areas of Specialization: physical computing, locative media, social media  
Thesis Paper: On the Future of Objects  
Thesis Project: The Sociable Pint
- 2003 BFA, Media Arts Production  
Department of Visual Arts and New Media  
State University of New York at Fredonia, Fredonia, NY  
Concentration: Music and Sound Production  
Minor: Music

**Teaching Experience**

- 2011-present Adjunct Instructor (instructor of record),  
Department of Media Study, University at Buffalo, Buffalo, NY
- Methods of Making III** (DMS 551)  
Topics covered: web development (HTML5, CSS3, JavaScript, JQuery, PHP),  
content management systems (WordPress)
- Methods of Making II** (DMS 550)  
Topics covered: physical computing, interaction design, circuit design,  
embedded programming
- New Media II** (DMS 538)  
Skills taught: Dynamic Website Development (Wordpress, PHP)  
Mobile Website Design (JQuery Mobile)  
Interaction Design (JavaScript, JQuery)  
Search Engine Optimization
- New Media I** (DMS 537)  
Skills taught: Basic website design (HTML5, CSS3)  
Static website development (Adobe Dreamweaver)  
Implementing current web design standards  
2D Design
- Social Web Media** (DMS 455/528) (DMS 415/603)  
Topics covered: history of virtual community, online privacy,  
remix culture, intellectual property, information piracy,  
open source, mass amateurization, web activism

**Physical Computing** (DMS 315)

Topics covered: physical computing, interaction design, circuit design, embedded programming

**Web Development** (DMS 221)

Topics covered: web development (HTML5, CSS3, JavaScript, JQuery), content management systems (WordPress, PHP)

2011-2012

Adjunct Instructor (instructor of record),  
Digital Media Department, Niagara County Community College, Sanborn, NY

**Advanced Web Design** (DIG 112)

Software used: Adobe Dreamweaver, Photoshop  
Skills taught: Dynamic Website Development (Wordpress)  
Implementing current web design standards  
Search Engine Optimization

**Interactive Media: Flash** (DIG 102)

Software taught: Adobe Flash

**Interactive Media: ActionScript** (DIG 103)

Software taught: Adobe Flash

2011-2012

Instructor,  
Squeaky Wheel/Buffalo Media Resources, Buffalo, NY

**Introduction to Adobe Flash** (6-week workshops)

Software taught: Adobe Flash

2008-2009

Adjunct Instructor (instructor of record),  
Department of Visual Studies, University at Buffalo, Buffalo, NY

**Introduction to Digital Practices** (ART 250)

Skills taught: Basic Website Design (Adobe Dreamweaver, HTML, CSS)  
2D Design and Typography (Adobe Illustrator)  
Photomontage (Adobe Photoshop)  
2D Animation (Adobe Flash)  
Sound Design (Audacity)

2008

Teaching Assistant to Professor Marc Böhlen,  
Department of Media Study, University at Buffalo, Buffalo, NY  
**Media Robotics II: Machine Vision** (DMS 486/536)

2003-2004

Substitute Teacher,  
Dunkirk City School District, Dunkirk, NY,  
Forestville Central School District, Forestville, NY,  
Gates-Chili Central School District, Rochester, NY

## Professional Experience

- 2016 Studio Technical Assistant for Professor Jordan Geiger  
Department of Architecture, University at Buffalo.
- 2015-present Interaction Designer/Consultant,  
Hadley Exhibits, Buffalo, NY
- 2015-2016 Web Developer/Interaction Designer,  
Vaubel Designs/Roux Roux Gallery, Brooklyn, NY
- 2014 Project Developer for Professor Jordan Geiger,  
Department of Architecture, University at Buffalo.  
Project in Development: Beau-Fleuve, version 2
- 2012-2014 Interactive Activity Developer, New York Sea Grant  
Project Developed: "Aquatic Invaders Interactive Activity Set"
- 2008-2014 Research Assistant to Professor Marc Böhlen,  
Department of Media Study, University at Buffalo.  
Projects Developed:  
Airkami/Waterbank (2013-2014),  
Public Frack Check (2013),  
Waterbar (2012-2013),  
SiReBi (2011-2012),  
Glass Bottom Float 2 (2010-2012)  
Glass Bottom Float (2008)
- 2011 Web Developer, Mainstreethost.com, Buffalo, NY
- 2007 Research Assistant to Professor Omar Khan,  
Department of Architecture, University at Buffalo.  
Project Developed: Open Columns
- 2006 Research Assistant to Professor Marc Böhlen,  
Department of Media Study, University at Buffalo.
- 2005 Printing Tech/Graphic Designer, Nu-Kote Inc., Rochester, NY
- 2003-2005 Freelance Videographer, Rochester, NY

## Publications

- 2009 Clark, Brian Larson. (2009). *Designing Better Sociable Media*.  
University of California, Irvine: Digital Arts and Culture 2009.

## Conferences

- 2010 Futures of Digital Studies, University of Florida, Gainesville, FL  
Exhibitor: *The Sociable Pint*, interactive digital media installation
- 2009 Digital Arts and Culture 2009, University of California, Irvine  
Paper: "Designing Better Sociable Media"  
Panel: "After Mobile Media"

## Technical Expertise

- Experience programming using Python, Processing, ActionScript (Flash)
- Skilled at embedded programming using Arduino and C
- Proficient with Circuit Design, Prototyping
- Experience laying out PCBs using Eagle CAD
- Skilled in Web Design and Mobile Web Development using HTML5, CSS3, JavaScript, JQuery, Bootstrap, PHP
- Adept at using and interpreting data from a variety of sensors
- Proficient using Adobe Creative Suite, Premiere, Final Cut Pro, Pro Tools, Audacity
- Proficient working with stepper motors, servos, motor drivers, and rotary encoders
- Familiarity with Max/MSP and Pure Data
- Strong ability to quickly learn new tools/software to achieve a working solution.
- Experience designing 3D models in SolidWorks and SketchUp for rapid prototyping
- Experience building, programming, and operating CNC machines (G-code)

## Curation

2014                      Load-In Thursdays, as part of *Displacement: Barge Prototype (Phase 1)*,  
Burchfield Penney Art Center, Buffalo, NY

## Visiting Artist Lectures

2009                      Buffalo Hackerspaces, Buffalo, NY  
Presenter: Arduino Workshop

2009                      Dorkbot Buffalo, Sugar City, Buffalo, NY  
Presenter: The Sociable Pint (prototype)

2008                      Pecha Kucha Night, Soundlab, Buffalo, NY  
Presenter: Designing Social Objects

## Honors/Awards

2014                      Selected Artist, Living Legacy Project, Class of 2014-2015,  
Burchfield Penney Art Center, Buffalo, NY

2014                      Jurors' Choice Prize, *Garden of Virtual Kinship*,  
in collaboration with Stephanie Rothenberg, Echo Art Fair, Buffalo, NY

## Professional Service

2014-present          Co-Founder, Buffalo Adjunct Movement (BAM!)

2011-present          Co-Founder and Executive Member, Trans-Empire Canal Corporation (artist  
collective), Buffalo, NY

- 2009-2010 Organizer of Dorkbot Buffalo, Buffalo, NY
- 2009 Volunteer, Auction Committee, 35<sup>th</sup> Anniversary Auction, Hallwalls Contemporary Arts Center, Buffalo, NY
- 2000-2001 Executive Member and Secretary, Spectrum Entertainment Board, Fredonia, NY

**Exhibition Record**

- 2015 Dirty Thirty, installation, as part of Squeaky Wheel's Peepshow: Dirty Thirty, 500 Seneca, Buffalo, NY
- 2014 *Displacement: Barge Prototype (Phase 1)*, installation, curation, as a member of the Trans-Empire Canal Corporation (artist collective) Burchfield Penney Art Center, Buffalo, NY
- 2014 *Garden of Virtual Kinship*, installation, in collaboration with Stephanie Rothenberg, Echo Art Fair, Buffalo and Erie County Central Library, Buffalo, NY
- 2013 *Sun Mutations*, installation, as part of Time Mutations, in collaboration with Anna Scime and Neil Terry UB Art Gallery, Center for the Arts, University at Buffalo, Buffalo, NY
- 2012 *Sun Mutations*, installation, Olean Public Library Visiting Artists Series, in collaboration with Anna Scime and Neil Terry Olean Public Library Art Gallery, Olean, NY
- 2011 *Untitled*, performance, Rapture/Rupture, Hallwalls Contemporary Art Center's Artists and Models, Rock Harbor Yard, Buffalo, NY
- 2011 *Musicox*, installation, as part of Squeaky Wheel's Peepshow: It's Complicated, Dnipro Ukrainian Center, Buffalo, NY
- 2010 *The Story of the Eye*, group installation, as part of Hallwalls Contemporary Art Center's Artists and Models, Rock Harbor Yard, Buffalo, NY
- 2010 *The Sociable Pint*, interactive digital media installation, as part of the Futures of Digital Studies Exhibition, University of Florida, Gainesville, FL
- 2009 *The Sociable Pint*, interactive digital media installation, Allen Street Hardware, Buffalo, NY
- 2006 *Park Lights*, interactive digital media installation, Days Park, Buffalo, NY
- 2006 *The Anti-Consumerism Card*, tactical intervention, as part of the Buffalo Infringement Festival, Buffalo, NY
- 2006 *A Walmart Bag & Shaving Cream*, performance, as part of Spacecave. Kitchen Distribution, Buffalo, NY
- 2006 *Underwear*, video/networked installation, as part of "Global Data," CEPA Gallery, Buffalo, NY

- 2005      *The Uzbek National Anthem*, video,  
as part of the BJ's Film Festival, Fredonia, NY
- 2004      *The Soviet National Anthem*, video,  
as part of the BJ's Film Festival, Fredonia, NY
- 2003      *The Soviet National Anthem*, video,  
Transmedia Festival, King Concert Hall, Fredonia, NY
- 2002      *Hotdogs for Communism*, group installation/performance,  
Rockefeller Arts Center, Fredonia, NY
- 2002      *Don't Worry, I'm Seeing a Shrink*, video,  
KOF Film and Video Festival, Fredonia, NY
- 2002      *Conceal/Reveal*, video and sculptural installation,  
Transmedia Festival, King Concert Hall, Fredonia, NY
- 2002      *The Lion and the Mouse*, video,  
Transmedia Festival, King Concert Hall, Fredonia, NY